

Hipster: Integrating Theory Exploration in a Proof Assistant

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Introduction: Theory Exploration

Theory Exploration Paradigm [Buchberger-2000]:

- Theorems not proved in isolation.
- Rather, explore whole theories:
 - Prove routine lemmas.
 - Proceed to more complex theorems.
 - Possibly backtrack and prove more lemmas.
 - New theories on top of old ones.
- Interactive theorem proving:
 - Creative/hard steps left to user.

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Our work:

Automatically discover **new** and **interesting** lemmas
in inductive theories.

Inductive Theorem Proving and Theory Exploration

Example Domain: Proofs by induction

- Often need lemmas (also needing induction).
- Hard to find automatically, e.g. generalisations.
- **Bottom-up approach:** Create richer background theory first.

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Background: HipSpec

- Inductive prover for Haskell.
- Generate (equational) conjectures. Tested, not proved.
- Apply induction, then call off the shelf FO-provers.

Hipster: Theory Exploration for Isabelle/HOL

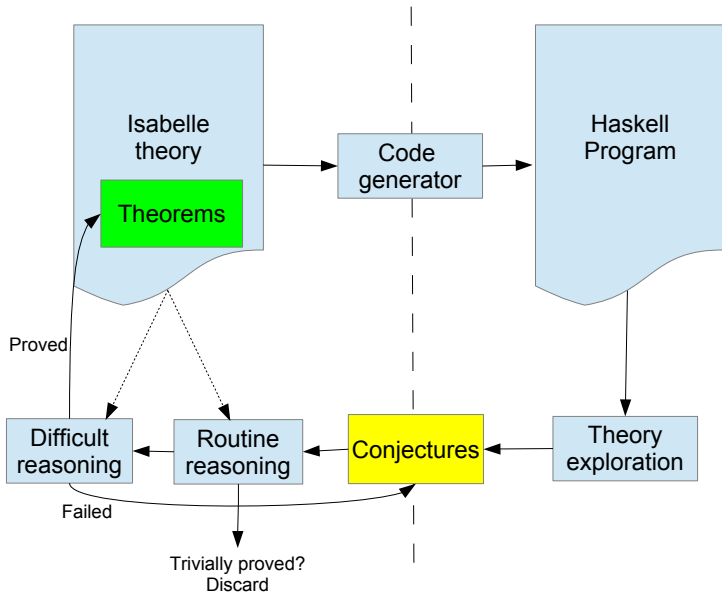
- Translate Isabelle/HOL theory to Haskell.
- Use conjecture generation from HipSpec.
- Currently only equational conjectures.
- Prove in Isabelle (LCF-style).
 - Keep interesting theorems (need induction).
 - Discard if trivial proof.

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Demo: Exploring a theory about binary trees

Hipster: Overview



Conjecture Generation in Haskell

- Set of *functions* and *variables*.
- All type-correct terms up to given depth.
- Testing (many) random ground instances.
- Evaluate and divide equivalence classes.

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Example: $xs \mapsto []$, $ys \mapsto [a]$, $zs \mapsto [b]$

Term	Ground Instance	Value
$(xs @ ys) @ zs$		
$xs @ (ys @ zs)$		
$xs @ []$		
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$xs \ @ \ []$	$[] \ @ \ []$	
xs	$[]$	

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$xs @ (ys @ zs)$	$[] @ ([a] @ [b])$	$[a,b]$
$xs @ []$	$[] @ []$	$[]$
xs	$[]$	$[]$

Ongoing and Further Work

- Experiments with different tactics for hard/routine reasoning.
- **Conditional lemmas:**
 - Given a side condition, generate lemmas.
 - E.g. `sorted(xs) ==> sorted(insert x xs)`

Conclusion

- Automatically find and prove routine lemmas.
- LCF-style re-checkable proofs.
- Incremental exploration, store lemmas in libraries.
- User can control search space.
- Lemmas enhance automated tactics, e.g. Sledgehammer.